on to another student. The second student then writes a story based on the particular words requested and returns it to the first student as a gift. (Variation: the "wish lists" are placed in a basket, each child picks a list and writes a story based on it). Extension: parents or family members are asked to provide such a list, and then receive the story as a gift. (see also 3, "wishing-word stories").

## 5 Imaginative writing in different social forms

## Goal

To further the creativity and promote the enjoyment of writing and storytelling in the first language in a playfuyl and easy manner. Create easy ways for comparing and assessing texts.

## 1. Partner stories

$2^{\text {nd }}-6^{\text {th }}$ grade $\quad 30$ minutes
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Work cited:
Büchel \& Isler, 2006, p. 146.
a) Students work together in pairs (they can also be from different age groups). Student 1 thinks about the beginning of a story (one sentence) and dictates this sentence to his/her partner (student 2).
b) Student 2 writes down the sentence and imagines how the story could continue, then dictates the next sentence to his/her partner (student 1).
C) In the end, the different pairs read their stories to the other teams. Variation (students of similar abilities paired): this exercise is carried out in silence. Student 1 writes down one or two sentences (the beginning of the story). Student 2 continues with one or two sentences, etc.
2. One title - many texts

| $3^{\text {rd }}-6^{\text {th }}$ grade | $30-40$ minutes |
| :--- | :--- | $\star$

a) The teacher provides the class with an attractive title to stimulate the imagination. Examples: "If I could do magic" / "I myself in ten years" / "If a were a King/Queen (or: President/Prime Minister)" / "Wishes for my family's native country".
b) Each student writes a text based on one of the titles or creates an A3 poster with text and illustrations about it.
c) Exhibiting, presenting and discussing the texts in groups or as a whole class.

## 3. Writing an adventure book together



Materials:
a ring binder.
a) The assignment to the students (in groups or as a class project): Together, think about and imagine two protagonists who experience all sorts of adventures - in your country of origin, or where you live now; or anywhere else in the world or in space - in fact, anywhere you want! Determine the names of the characters (ideally a boy and a girl), how old they are, and if they have any special skills or abilities (e. g. perform magic, ability to travel through space and time at the speed of light...). Together, create a profile for each character (name, age, hobbies, special abilities, etc.) which will be featured at the beginning of your adventure book.
b) Each student writes and describes one or several adventures that the main characters experience.
c) Read your adventure stories to one another and then collect them in a binder.
d) Students continue to write new adventures regularly and to collect them.

In time the class will have created their own book of adventure stories!

